



**RSOFT-CMGS
DESCRIPTION**

Custom screens for use with the RSOFT-CMG animated graphics program are an option that allow a custom lighting control system to be tailored to a specific project. The graphic interface will allow the end user to control and monitor all lighting loads from a floor plan based color graphic screen, designed around his/her building. Screens are generated based on the actual as built reflected ceiling plans and circuit documentation for the project.

Typical screens show a complete floor plan and indicate individual light fixtures. Menu items allow the user to proceed from one floor plan to another by simply selecting the desired floor with the mouse cursor. Site plans, riser screens, and building elevations may also be provided.

SPECIFICATIONS

- Screens may be provided in EGA, VGA, or Super-VGA modes, as specified by customer.
- Each screen can have a variety of action spots which may be defined as menu buttons, override commands, status inquiries, as well as a variety of other optional commands.
- Screens can be set up to display up to 1,500 fixtures on a single screen. There is a recommended limit of 20,000 to 25,000 square feet on a single screen to ensure viewability. Larger areas will be broken out onto multiple screens.
- Fixture states can be shown in different colors for ON, OFF, and Failure states, as well as 1/3 , 2/3 or 1/2 lighting levels when dual relay circuiting is provided for multilevel lighting. Actual relay status is used for on screen state indication.

**Storage
Environment**

10-50 Degrees C (50-122F)
20-80% RH, Non Condensing
Non Corrosive Atmosphere

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GE Lighting Controls	